

Julia Wang

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SUMMARY

Dynamic Lead Product Designer with extensive experience in end-to-end user experience design, project delivery, and team leadership. Excels in fast-paced environments, leveraging a strong entrepreneurial spirit to transform ideas into live products. Demonstrates a robust ability to drive user-centered product development, evidenced by leading a startup from an A-round to a Series C raise of \$125M and a 12x valuation increase. Skilled in fostering a design culture, establishing UX research disciplines, and enhancing product conversion and user engagement through strategic design interventions.

CORE COMPETENCIES

- Design Leadership
- Product Strategy
- End-to-end Design
- User Research
- Design Sprint Workshop
- Rapid Prototyping

EXPERIENCE

Lead Product Designer

2022 - Present

BillionToOne | a genetic diagnostics company

Menlo Park, CA

- Conceptualize and launch a consumer-facing e-commerce genetic product, meticulously crafting the end-to-end design and user experience. Implemented A/B testing, feature launches, and lifecycle marketing campaigns, which bolster the conversion rate by **75%** on the checkout page. This strategic initiative led to a **\$5** increase in the average selling price (ASP).
- Acquire an in-depth understanding of the healthcare billing system and design an unprecedented payment experience end-to-end, resulting in a **\$20** increase in ASP.
- Integrated artificial intelligence (AI) tools like ChatGPT and Midjourney into daily operations, enhancing efficiency and creativity. Refined AI-generated prompts for diverse applications, including synthesizing user research, crafting lifecycle marketing campaigns, generating product ideas, and producing photography that resonates deeply with our target audience.
- Create comprehensive product requirement documents, establish project timelines, and design data flow diagrams to streamline development and enhance user engagement.

Lead Product Designer

2019 - 2022

Jane Technologies | cannabis e-commerce and online menu solutions

Santa Cruz, CA

- Spearheaded the design and research of all B2B and B2C products that led Jane Technologies to grow from an A-round startup to a Series C raise of **\$125M** and **12x** valuation.
- Enhanced the checkout flow, resulting in a **111%** conversion increase and a **13x** growth in Growth Merchandise Volume (GMV) within a year.
- Established UX research as a core discipline. Led strategic research to identify novel product opportunities and advocated research findings through written reports and in-person presentations.
- Recruited, interviewed, and hired designers. Set onboarding journey for new design hires.

Sr. Product Designer

2017 - 2019

Yahoo | media streaming services and online commenting system

Sunnyvale, CA

- Defined high-level product strategy and design vision, generated new product directions and ideas based on user research, and created low-fidelity wireframes and high-fidelity visual designs.
- Developed hypothesis from customer research, formulated goals, and designed testable features for Yahoo View, increased click-through rate on hero image by **214%**, and drove Yahoo View's monthly active users to **10M**, the highest recorded number.

- Led projects to revamp interface and designed aesthetic appeal of commenting system utilized by Yahoo, added social networking features in user profiles, and introduced micro-interactions to improve the usability of the system for **700M** monthly active users.
- Acted as project manager for a team of **4** front-end engineers and one back-end engineer, oversaw development process using Agile methodology, led sprint planning, daily standup, and sprint retro, defined acceptance criteria, collaborated with lead engineer, and determined technical feasibility.

UX Interaction Designer

2016 - 2017

Hewlett-Packard Enterprise | SaaS and tech media

Sunnyvale, CA

- Led design workshops using Google Design Sprint methodology, resulting in faster iterations and more efficient team collaborations.
- Conducted user research to understand needs and prioritize design, development, and content initiatives, analyzed qualitative and quantitative evidence attained through interviews, surveys, card sorting, usability testing, and personas.
- Designed and created the spin-off company's homepage, sitemap, information architecture, and website navigation to host the organization's products with revenue valued at **\$4.4B**.
- Set design vision and product development process for tech media catering to development and tech professionals, implemented features and core pages, efforts generated **9M** monthly active users.

UX Interaction Designer

2014 - 2016

Tremor Video | an online video advertising platform

Boston, MA

- Identified and analyzed user needs and business challenges throughout complex digital advertising workflows and designed clean, professional, and consistent interfaces catering to the aesthetic expectations of advertisers.
- Created interface designs for Demand Side Platform (DSP), including dashboard, data visualization, report builder, campaign creations, and list pages.

Information Architect

2012-2014

Sapient Corporation | a tech consulting firm for the financial industry

Boston, MA

- Designed and migrated a desktop trading application for a financial services company with **\$700** billion under management, application placed, tracked, and fulfilled trading orders.

Information Architect

2011-2012

Discovery Communications | an online educational content provider

Silver Spring, MD

- Designed an online streaming platform and optimized its search engine functions.

EDUCATION

Master of Science in Information Management, now known as Human-Computer Interaction

2011

University of Maryland, College Park | GPA 3.95

Bachelor of Arts in Economics

2008

University of Maryland, College Park

SKILLS

- **Applications** – Figma, Sketch, Axure, Principal, Adobe Illustrator, and Adobe Photoshop
- **Design Principles** – Design Thinking, Google Design Sprint, and User-centered Design
- **UX Methodologies** – A/B testing, Card Sorting, Contextual Inquiries, Heat Map, Interviews, Personas, Surveys, Usability testing, User journey, Wireframe, and Prototyping